



Constitution House Quest

Windsor, Vermont

Physical Difficulty: Easy

Special Features: Historical, Natural

Walking Conditions: Pavement, Trail

Duration: 1:00

Bring: Binoculars, money for admission to Constitution House

Season: May-Oct

To get there: From either Exit 8 or 9 off I-91, take Rte. 5 to Windsor. Turn west onto State Street at the traffic light and within a few hundred feet park either in the lot for the Episcopal Church on the left at the corner of State Street and Dunham Avenue, or park on State Street.

Overview:

This Quest features historic Windsor and picturesque Lake Runnemedede. Admission to the Constitution House is May 23 through Oct. 11, Saturday, Sunday & Monday Holidays 10AM - 5PM. Adults are \$3.00 and children under 15 are free.

Clues:

Start at the place with four columns and five steps,
And then read—yes, you could.

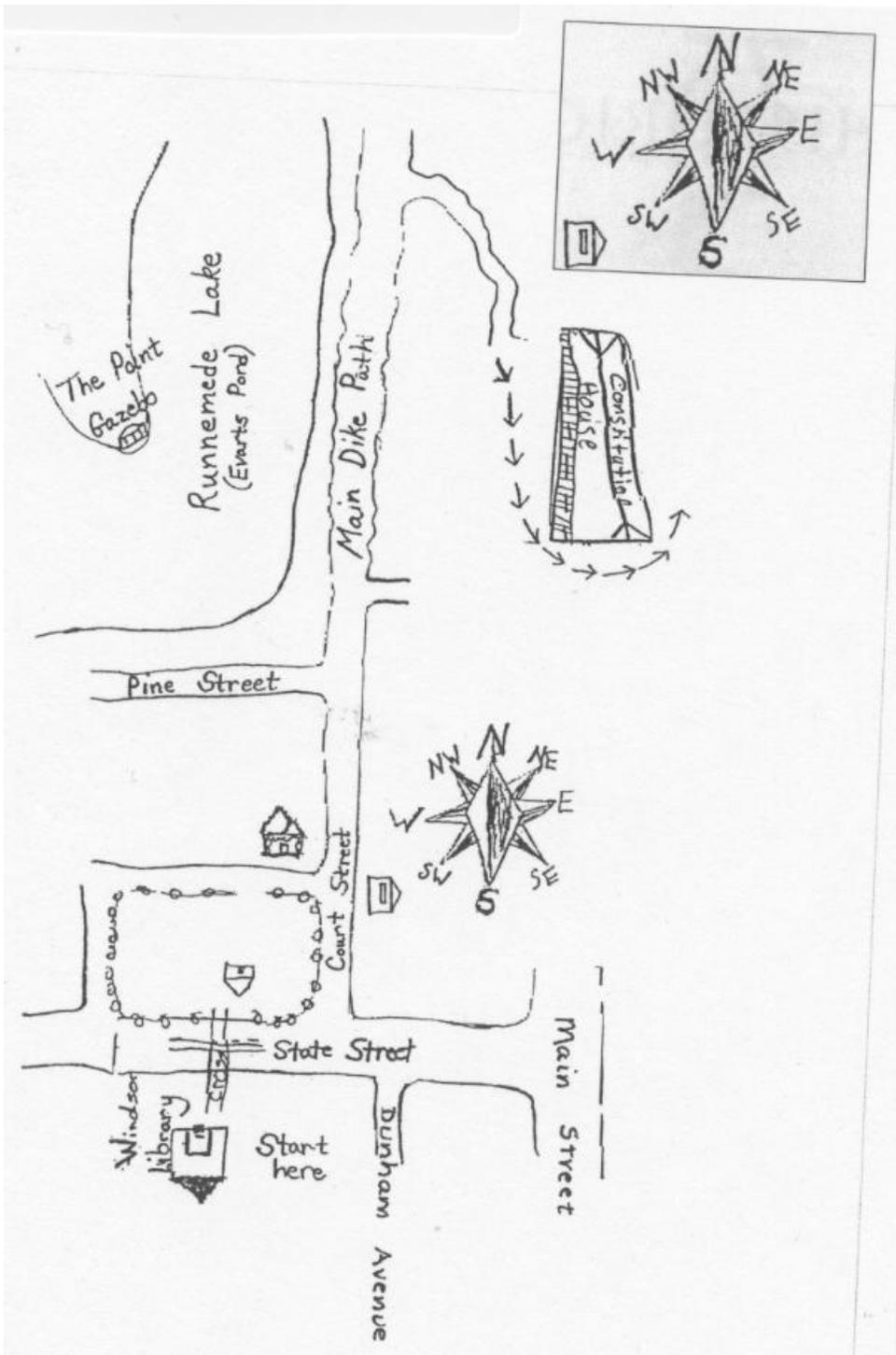
Through the door, the plaque is for blood;
He said "Please donate, if you would."

Walk carefully across State Street to a place where people meet
Where musicians play music that is oh-so-sweet.

Head north out of this green through a break in the fence.
A quaint cottage nicknamed "the gingerbread house"
You will find shortly hence.

Look to your right and you will see
A building that was once Town Hall.
Today it's used by veterans and soldiers who stood tall.

Go north on Court Street.
There're white picket fences on the left and the right.
Continue forward and you'll see a bit of the year 1786.



Walk about 44 paces—you might think it's a dead-end,
But stay awake—there's even more around the bend.

Instead of taking the bend to the left, stay straight. You will notice a change in the
road—be careful not to stumble.
If you want to finish, please stay humble.

Walk down, down, down, and what do you see?
Water! As clear and blue as can be.

Across the water, spot a point of land.
In 1998, a gazebo was built here by hand.

On Bertha's bench you should perch,
And across the lake you should search...
What do you think this mountain could be?
Ascutney—a place where people love to ski.

Look up high at a peak that touches the sky
As far as the eye can see.
Keep walking, then, where a small white-capped cylinder sticks out of the grass,
take a sharp, sharp right.
Soon upon the ground wood chips lie light.
Barb and Dave Rhoad fixed the little bridge up right.

Don't stop now! Keep walking on the path.
Where there's dirty water, so you can't take a bath.

At the end of the wood chip path, you'll know that you're there.
You'll be facing the back of an historic house the color of a bear.

Go out in the front, you're still on the hunt.
Face north and go forth along the wooden porch.

Go along till you find a place where no light shines
The Quest box will be below, which surely you can find.

Open the box, then sign and stamp our book.
Read some information about the way things used to look.

Take some time to visit the Constitution House after relaxing near a tree.

Be sure to read the green sign to learn about Windsor's history!

This Quest was created by Karen Hill's fourth grade class in 1999.

Other things to do nearby: If the taste of Lake Runnemedede you got in this Quest piqued your interest, consider doing the Paradise Park Quest on the other side of the lake.

Please be a good steward of the land: leave it better than you found it and pack out any trash you find.



Valley Quest is a collection of 100+ treasure hunts that share and teach the natural gems and cultural heritage of the Upper Valley with children, families, adults, and visitors. It is a program of Vital Communities, a regional nonprofit working to engage citizens, organizations, and communities in creating solutions to our region's challenges. Learn more at vitalcommunities.org.

Have a suggestion, question, comment, or idea for us? We'd love to hear from you. Reach us at valleyquest@vitalcommunities.org or 802-291-9100.